

# Albany Basketball Association Inc.

## ***Competition Rules & Regulations for Season 2020-2021***

**Teams agree to the following by registering your team to the Albany Basketball Association:**

### **Nomination:**

- Online registration forms must be completed, and all monies paid online
- Nomination fees are \$210 for juniors, \$260 for A grade and \$250 for Seniors (this figure includes registration and entry fees) plus the applicable surcharge.
- If a junior player is **ALSO** playing in a senior grade, they must pay an extra \$115 (plus the individual Junior fee) to cover fees for the additional Senior team- total for Junior and Senior team would be \$325.
- If a Senior is playing Seniors and is also eligible (35 plus) to play Vets they must pay an extra \$115 to cover fees for the additional Vets team to cover fees for the additional Vets team- total for Senior and Vets team would be \$325.

### **Game Ball Sizes:**

- Year 3, 4 and 5 Competition – see Special year 3, 4 and 5 Rules on website.
- All Girls/Women's competitions – Size 6
- Boys - Yr 5,6,7/8 - Size 6
- All other Boys/Men's competitions – Size 7

### **Uniforms:**

- Refer to By-Laws Article 9.
- No NEW uniforms are to be purchased for the season without approval of your team colours from the ABA (which will happen after team nominations have been received or you can apply for early approval from [uniforms@albanybasketball.net](mailto:uniforms@albanybasketball.net) ). If you do then you run the risk of clashing with an existing team and not being able to use your uniforms.
- Teams must be in correct uniform by the third playing week, unless written notice has been given to ABA Administrator i.e. order delivery running late.
- In reference to 9.2 of the By-Law, taping of shorts with pockets is not acceptable.
- Appropriately coloured t-shirts are allowed if they are matching the predominant colour of the team uniform, black or white.
- Fill in players can wear shorts that are not matching the current team shorts for one game only per season (with no pockets).

### **Mouthguards:**

- Are compulsory for **ALL** Junior players – Refer to By-Law article 9.5.

### **Raiders Players:**

- If a team fails to pay prior to the fixture commencing, then that team shall be ineligible to take the court. This responsibility rests with the coach/manager.
- To qualify for participation in the Raiders Development Program you must be registered and play for a domestic team within the current season within the ABA.
- Raiders Teams will not be eligible to play in the Finals Series for any Grade.

### **Fill-In /Voucher Players:**

- Refer to By-Law Articles 7.2 and 10.
- Voucher and Fill-in players must report to the Games Controller at least 30 minutes prior to the game for registration.

### **Technical Foul Unsportsmanlike Foul/Disqualifying Foul:**

- Any **PLAYER** or **COACH** given two technical fouls or two unsportsmanlike fouls (including a combination of 1 of each foul) in one game shall receive an automatic One-week suspension from playing or coaching for the remainder of the round PLUS the entire next round.
- Any player receiving a Disqualifying foul shall also receive an automatic one week suspension from playing or coaching for the remainder of the round PLUS the entire next round.

**Swearing:**

- Audible swearing or abuse towards any Referee, Official or Player shall result in a technical foul being called.

**Personal on court restrictions:**

- No Jewellery, piercings of any kind or plaited hair is to be worn during any game. Taping of jewellery or any piercing is not acceptable. Fingernails must also be cut short. Long hair must be tied back without knotted ends.

**Game Points:**

- Refer to By-Laws Article 13.

**Forfeits & Reschedules:**

- Refer to By-Laws Article 15. (Rescheduled games not permitted as per By-Laws Article 15).

**Scoring:**

- Each team must supply a scorer for each game as per By-Laws Article 27.
- Mercy Ruling – years 4,5 & 6 – scoreboard scoring shall cease when score differential reaches 20 points.

**Game Times & Modified Rules:**

- One 20 minute half followed by one 25 minute half, with a 5-minute half time break period. Games will not commence until both teams have provided a scorer.
- Year 3, 4 and 5 Competitions will play with 4 x 10-minute quarters, 1 time-out per team per half. 5 team fouls per quarter to qualify for penalty shooting.

**Special Rules:**

- Year 3 Competition- Refer to website- Modified year 3 rules
- Year 4 Modified Competition- Refer to website-year 4 rules
- Year 5 Competition - Refer to website- Modified year 5 rules.

**Zone Defense:**

- Zone Defence shall not be played in Year 3,4,5,6,7/8 Grades.
- Yr 9/10, & 11/12 Grades shall be allowed to play zone defence in the 2<sup>nd</sup> Half of the game only.
- Senior Grades may use it for the entire game.

**Competition Grading:**

- All teams may be re-graded for the betterment of the competition and player development. The ABA reserves the right to make and or suggest any changes that they believe will be to the betterment of the competition.
- When creating your teams please be aware that if you make an obviously strong team you will be re- graded (which will affect any players wanting to play Raiders) or told to re-create your team. This will be to the discretion of the ABA.

**Division breakdown:**

- A Grade- Men's and Women's - Open to any age.
- Vets- 35 +
- Men's and Women's B Division 1- Open to any age.
- Women's B Division 2- Open to any age.
- Junior Grades School years 3,4,5,6,7/8,9/10 and 11/12 or equivalent at the beginning of season.

**Other:**

- Teams may have a MAXIMUM of 12 players and a MINIMUM OF 7 PLAYERS nominated for their team
- please be aware that only 10 PLAYERS may take the court and be on the score sheet for every game, ie. 2 people will not be able to play each week (it can be different people that miss out each week)
- The Referee Mentor on the night will be wearing a coloured vest and any concerns about refereeing should be reported to him or her as soon as possible.

- The directive of a Committee Member and/or Referee Mentor is final, and their directive shall be followed as applicable.
- Should you have any feedback or concerns please approach the Games Controller for guidance.

#### **Change Of Court:**

- Should, for any reason, a game not be able to continue on the fixtured court and another court is available the game shall recommence after a ten-minute break (seven minutes warm up, then three minutes. Officials and team coaches' prep prior to resumption of the game).

#### **Incomplete and Abandoned Games:**

- Game started but not competed:
  - When a game cannot be completed for any reason the following formula will be used to determine the result for each game. If at the time the game was stopped there was:
    - A 20+ point margin – the result will stand at the score line when the game was abandoned, at any point of the game.
    - A margin of less than 20 points **before half-time** – the game will be classed as a drawn game with the score recorded as a 20-20 drawn game and each team shall be awarded 2 (two) competition points.
    - If the game is abandoned **during the second half**, the result stands at the score line when the game was stopped.
    - No refund of Fee is applicable. If a team fouls out to one player and the game cannot continue, the team that has fouled out forfeits the game and the other team is awarded the win as a notified forfeit.

**These Competition Rules & Regulations are to be read in conjunction with the ABA By-Laws. Should there be any conflict of these rules with the ABA By-Laws then the ABA By-Laws take precedence.**

**Items not provided for: Article 26 of the By-Laws shall apply.**

**ABA Competition Rules 2020/2021**